



## U7/8 Matchday Rules:

- Kick In's replace throw in's. Put the ball on the floor and pass it in. Opposition mustn't stand directly in front of passer (stand approximately five yards back). A kick in happens after the ball goes out of bounds on the side of the field.
- Goal Kicks - GK to take kicks from anywhere inside the Arc. The GK can either roll the ball out, or place it on the floor and pass it (No punts). A goal kick happens after the offensive team kicks the ball off the field, behind the opponent's goal.
- Corner Kicks - Taken from the corner of the field. A corner kick occurs after the defending team kicks the ball behind their own goal.
- Goalkeeper Arc - Only the GK is allowed in the arc. If GK gets the ball, he must either roll the ball out, or put the ball down in the Arc and pass out. No punting.
- If another player enters the arc, play is restarted with a goal kick (offensive player inside the arc), or a corner kick (defending player inside the arc).
- GK are allowed to leave the Arc
- Role on, roll off substitutions during any stoppage in play.
- Offside rule is not enforced.
- 5V5 (with GK) - Leaves 4V4 on field.
- U7: Two 12 Minute Halves for each game - 2 Minute water break for half time of each game. 10 Minute rest before second game begins.
- U7: Games to be stated and finished by a horn - ONE referee will be there each weekend to oversee.
- U8: Two 25 Minute halves for each game with a five minute half time.
- U8: One referee for each game.
- COACHES ARE EXPECTED TO WORK TOGETHER TO MAKE THE GAME RUN SMOOTHLY FOR THE ENJOYMENT AND SAFETY OF ALL INVOLVED 'HONOR THE GAME!'