



Fourth Annual CVSC Footie Fest 2011 Rules

1. **FIFA RULES** as modified herein.

2. **SPORTSMANSHIP:** Good sportsmanship is expected of all teams, officials, and fans at all times! Coaches are responsible for the conduct of their players, staff, parents and affiliated spectators. The use of offensive, insulting, or abusive language will not be tolerated. This tournament is put on for the instruction, development, and enjoyment of our younger soccer players. This theme shall be considered paramount at all times throughout the weekend. As such, the provision for sportsmanship will be strictly enforced.

3. **TOURNAMENT FORMAT:** This will be a tournament format for all age groups with 4 games guaranteed.

Six-team flights: teams will be divided into two groups of three teams each. Each team in a group will play the other three teams in the other group. After each has played three games, the final round will consist of the following:

The two teams with the highest point total, regardless of group, will play in the Championship. The two teams with the third and fourth highest point total, regardless of group, will play for third place. The two teams with the fifth and sixth highest point total, regardless of group, will play a consolation match.

Eight-team flights: teams will be divided into two groups of four teams each. Each team in a group will play the other three teams in its group. After each team has played three games, the final round will consist of the following:

The team with the most points in Group A will play the team with the most points in Group B for the Championship. The team with the second most points in Group A will play the team with the second most points in Group B for third place. The teams with the third and fourth most points in Group A will play the teams with the third and fourth most points in Group B, respectively in their final matches.

12-team flights: teams will be divided into three groups four-team each. Each team in a group will play the other three teams in its group. After each team has played three games, the final round will consist of the following:

The group winner with the highest point total will play the group winner with the second highest point total in the Championship. The remaining group winner will play the team with the fourth highest point total regardless of group in the Consolation. The team with the fifth highest point total will play the team with the sixth highest point total, regardless of group in a final match. The same pairings will be true for the seventh through 12th place team for their final match.



2011 – 2012 Age Groups Matrix

U9: 8/1/2002 thru 7/31/2003

U10: 8/1/2001 thru 7/31/2002

U11: 8/1/2000 thru 7/31/2001

4. **CREDENTIALS:** Each team must have at least one properly credentialed adult present on the sidelines during each match.

- Coaches: Each coach must have a laminated pass.
- Players: Each player must have a laminated pass, proof of player birth date, and medical release form. USYSA passes are accepted.
- Team: 4 copies of an official roster are required. The preferred roster is a printed copy of the on-line US Club Soccer Player Roster. Official rosters from other USSF affiliated teams are acceptable (if the team has purchased tournament specific insurance from US Club Soccer).

5. **GUEST PLAYERS:** No guest players from outside clubs are allowed. Up to 4 Guest players from the team's home club are allowed as long as they are credentialed as specified above.

6. **CHECK IN:** Team representatives must present credentials (and in the case of non-US Club Soccer registered teams, proof of insurance) at the Tournament's Field Marshal tent a minimum of 60 minutes prior to the teams first game. Player passes and rosters may be checked by the referee prior to the start of each game.

7. **GAME CHECK-IN:** Teams should be ready to check-in with game referee 30 minutes prior to scheduled game time.

8. **GAME LENGTH:** All U9 & U10 games will consist of two 20-minute halves and a 5-minute half time. U11 games will consist of two 25-minute halves and a 5-minute half time. **For Championship and Third-Place matches, if tied after regulation, there will be two 5-minute overtime periods. If still tied, kicks from the mark per FIFA will decide the winner.**

9. **GAME BALLS:** Home team will provide the game ball. Footie Fest will give each coach a ball at check-in.

10. **POINT SYSTEM:** 3 points for a win, 1 point for a tie and 0 points for a loss.



11. TIE BREAKERS:

1. Head to head competition
2. Goal differential, up to four per game
3. Goals for
4. Goals against
5. Coin toss

12. **PROTESTS:** All game results are final. No protest will be allowed.

13. **SENDOFFS:** A player receiving two yellow cards in a single game is considered as having receiving a red card. A player given a red card (or two yellow cards) in one game shall be expelled from that game and shall not be replaced. Any player, coach, assistant coach or registered team official who is sent off will automatically be suspended from one or more games, based upon the evaluation of the Tournament Director. US Club Soccer minimum penalties for send-offs will be strictly enforced. Violent conduct ejections may result in suspension from the remainder of the tournament. The send off report, along with player passes for players who have not served the full term of their suspension, will be forwarded to the Disciplinary Committee of the USSF affiliated organization with jurisdiction over the offending player or coach. Additional penalties may be imposed. Game cards will be used to monitor cautions (yellow cards) and send-offs (red cards).

14. **HOME TEAM:** The Home Team is listed first on the schedule. In the event of a color conflict, the Home Team will change jerseys.

15. **BENCH AREA:** Only Team Officials and players are permitted in the bench areas. Parents and spectators will be on the opposite side of the field. Bench areas will be established by the Tournament. Parents, spectators, etc. will be located on the opposite side of the field. NO parents, spectators, etc. will be allowed on near the goals or within 5 yards of the corners of the field.

16. **INJURY TIME:** At the discretion of the referee.

17. **SUBSTITUTIONS:** At the referee's discretion, substitutions will be allowed at the following times:

- Prior to a throw-in by either team
- Prior to a goal kick by either team
- After a goal, by either team
- After an injury, when the referee stops play, by either team
- During halftime
- When the referee stops play to caution a player, only the cautioned player may be substituted, prior to the restart of the game

Substitutes must be at midfield and ready to enter the game.



18. **FREE KICKS:** All FIFA laws will be enforced resulting in direct free kick or indirect free kick as appropriate.

19. **PENALTY KICKS:** Penalty kicks will be awarded for fouls which occur in the penalty area, which would result in a direct free kick.

20. **OFFSIDE:** Offside will be enforced.

21. **GOAL KICKS:** Goal kicks will be taken from the top of the penalty area for U9 & U10's. U11's goal kicks will be taken from the 6-yard box.

22. **REFEREES:** Castro Valley Soccer Club will provide a three-person USSF licensed referee crew for each game.

23. **MANDATORY REST PERIODS:** Teams must be given a minimum rest period of two hours between games. The rest period will commence when the team's match ends and will end when the team's subsequent match begins.

24. **PROHIBITIONS:** DOGS are NOT ALLOWED on the Canyon Middle School campus, near the playing fields or around the Tournament activities.

ALCOHOL AND TOBACCO are prohibited at game sites. Violations by persons affiliated with a team may result in game forfeit, ejection from site, and expulsion from tournament.

25. **RULES NOT COVERED:** The Tournament Director or a designee shall resolve situations not covered by these rules. The Tournament Director's decision will be final with no appeals allowed.